

Power Allocation for Social Benefit Through Price-taking Behaviour on a CDMA Reverse Link Shared by Energy-constrained and Energy-sufficient Data Terminals

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Executive Summary

- A “central planer” allocates power to maximise “social benefit”, in the uplink of a CDMA cell with heterogeneous data terminals, with **limited** and **limitless** energy supplies
- In available decentralised schemes, terminal’s **interdependent choices** \Rightarrow “games” \Rightarrow **PROBLEMS!**
- To reach social optimum WITHOUT “games”, price: a terminal’s **fraction** of the **total power at receiver**
- The optimal price “**clears the market**”, and is **common** for a given **energy class**; energy-limited terminal pays by *the square* of its **power fraction**
- Related work (VTC Spr’09):
 - Network sets **individual price**, to force each terminal to **maximise “revenue per Watt”**.
 - Netw. **price** is **higher** than planner’s; an active terminal “consumes less”, thus more terminals may be served.

Power control in the cellular up-link

- Why is power control important?
 - 3G nets are based on CDMA, which is interference limited
 - a terminal's power creates interference for the others
 - power control increases capacity by limiting interference
 - it also extends battery life
- **Decentralised** solutions are preferable because of:
 - Complexity/cost of central controllers
 - Signalling overhead
 - Certain application scenarios are **inherently** decentralised (e.g. ad-hoc nets)
- For CDMA, many useful decentralised algorithms are based on **per-Watt** pricing, which leads to “**games**”
- Games have some problems!

Why another paper?: “Games” have some problems!

- Games creates both *technological* and *marketing* problems
 - Terminals' choices **depend on one another** (complex!)
 - Solution concept is the Nash equilibrium (each terminal's choice is its “best response” to the choices by the others) which presents important challenges:
 - is in general **inefficient**
 - may **NOT exist**, or there may be many of them
 - even if uniquely exists, it is often unclear: (a) **how** will the players reach it, and (b) after **how many** “iterations”
 - In network, terminals “don't know” one another, and enter/exit at arbitrary times, which further aggravates
 - If “true” billing is based on per-Watt pricing, consumers may **resist** it (one's “utility” depends on everyone else's choice!)
- Below we provide a “de-coupled” solution: for given price, terminal's **performance depends** solely on **OWN** choice

Feasibility of key power ratios

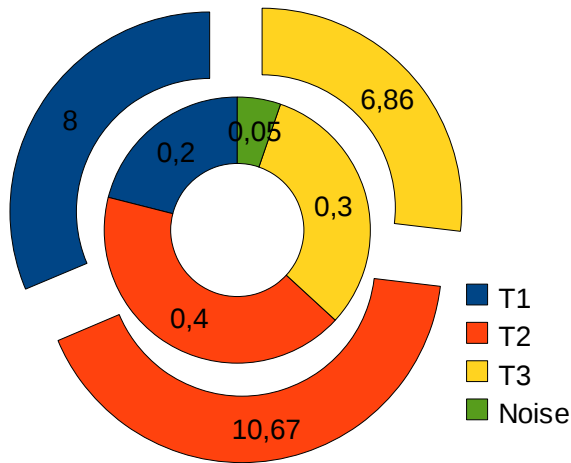
- Let p_i and G_i denote terminal i 's received power, and spreading gain, with p_0 the Gaussian noise
- carrier-to-interference ratio (CIR): $\kappa_i := p_i / Y_i$
where $Y_i = p_0 + \sum_{k \neq i} p_k$ (total noise plus interference)
- signal-to-interference ratio (SIR): $\sigma_i = G_i \kappa_i$
- **Known fact:** each i can enjoy SIR σ_i only if

$$\sum \frac{\kappa_i}{1 + \kappa_i} \equiv \leq 1 - d \text{ for some } d \in (0, 1)$$

- $\pi_i := \kappa_i / (1 + \kappa_i)$ is i 's share of total received power:

$$\frac{\kappa_i}{1 + \kappa_i} \equiv \frac{p_i / Y_i}{p_i / Y_i + 1} \equiv \frac{p_i}{p_i + Y_i} := \frac{p_i}{\Pi}$$

Power allocation as “pie cutting”



- To allocate power, assign to each terminal a fraction of the “pie” $p_0 + \sum p_i$
- i 's SIR:
 $\sigma_i = G_i \pi_i / (1 - \pi_i)$ with
 - G_i : spread gain
 - $\pi_i = p_i / (p_0 + \sum p_j)$

Illustrated:

i	π_i	κ_i	G_i	σ_i
1	$\frac{1}{5}$	$\frac{1}{4}$	32	8,0
2	$\frac{2}{5}$	$\frac{2}{3}$	16	10,7
3	$\frac{3}{10}$	$\frac{3}{7}$	16	6,9
0	$\frac{1}{20}$	-	-	-

Central planner problem I

- Planner maximises the sum of the “benefit” that each gets
- For each terminal, benefit is the “value” of information **bits transferred** over a period of interest
 - An energy-limited terminal, focuses on **battery life** (“bits/Joule”)
 - An energy-sufficient terminal focuses on the time unit (“bits/sec”)

Socially-optimal allocation

With V_i i 's benefit function, planner solves

$$\text{maximise:} \quad \sum_{i=1}^N \mathcal{V}_i(\pi_i) \quad (1)$$

subject to,

$$\sum_{i=1}^N \pi_i = 1 - d \quad (2)$$

$$\pi_i \geq 0 \quad (3)$$

The necessary optimising conditions are:

$$\mathcal{V}_i'(\pi_i) - \mu_0 \leq 0 \text{ with equality for } \pi_i > 0 \quad (4)$$

with μ_0 a Lagrange multiplier

Power fraction pricing

- The optimising condition for non-zero π_i is $\mathcal{V}_i'(\pi_i) = \mu_0$ with μ_0 a Lagrange multiplier.
- If i is allowed to freely choose π_i for a cost $c\pi_i$, the maximiser of $\mathcal{V}_i(\pi_i) - c\pi_i$ satisfies $\mathcal{V}_i'(\pi_i) = c$.
- Thus, the planner can lead the terminals to the optimum in a decentralised manner by setting the “right” price for π_i ; that is, a price that coincides with μ_0 .
- Notice that for given π_i , terminal i can obtain directly its CIR $\kappa_i = \pi_i / (1 - \pi_i)$ and hence its SIR, $\sigma_i = G_i \kappa_i$
- Thus, the terminal can make its optimal choice independently of choices made by others!
- If planner sets the right price, ordered “slices” will equal “pie size”.

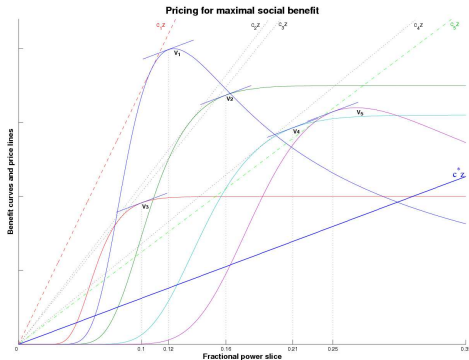
Choice by an energy-sufficient terminal I

- Terminal maximises **benefit minus cost** over reference period T
- Benefit is $v_i B_i$, with B_i the total **number of information bits** uploaded in T
- $B_i(\pi_i) = (L_i/M_i) R_i f_i(G_i \kappa(\pi_i)) T$ with f_i frame-success rate
- Terminal's cost is $c_i \pi_i T$
- The terminal chooses π to maximise :

$$\left(v_i \frac{L_i}{M_i} R_i f_i(G_i \kappa(\pi)) - c_i \pi \right)$$

- f_i is an S-curve, and so is $f_i(\kappa(\pi))$ as a function of π . Thus, the optimal π is the maximiser of $S(z) - cz$ with S some S-curve

Finding the optimal price



- The planner sweeps a price line, from vertical to horizontal.
- If $c \geq c_1$ (line left of c_1z) no one buys.
- When $c = c_1$, terminal 1 chooses to operate.
- As price drops more, more terminals become active
- Planner stops when the sum of “slices” equals $1 - d$.

Optimal price, II

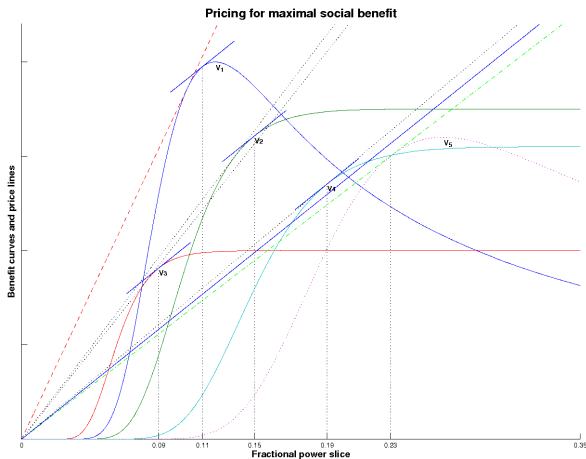


Figure: Bell and S curves are benefit graphs. The solid blue line represents the socially optimal price. Terminal 5 is left out when the resource is 0,54.

Recapitulation

- We characterise the power allocation that maximises the sum of terminals “benefits” the uplink of a CDMA cell, and describe how to reach the solution distributively via price-taking behaviour.
- By pricing a terminal’s fraction of the total power at the receiver ($p_i / (\sum p_i + p_0$ with p_0 denoting noise), we avoid the many problems of “games”.
- This fraction **solely determines** the terminal’s **performance**. Thus, for given price, each terminal can make its **own optimal** choice independently from the others
- **Each** data terminal has **own** bit **rate**, **channel gain**, willingness to pay, and **link-layer configuration**; energy supplies are **limited only for some**
- A terminal’s benefit function depends on whether its energy budget is finite or infinite

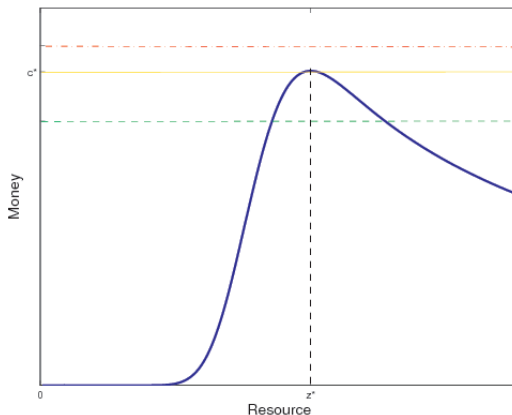
Choice by an energy-constrained terminal I

- Terminal maximises **benefit minus cost** over **battery life** T_i
- Benefit is $v_i B_i$, with B_i the total **number of information bits** uploaded in T_i
- $B_i(\pi_i) = (L_i/M_i) R_i f_i(G_i \kappa(\pi_i)) T_i$
- For π_i the corresponding transmission power is
 $P_i = p_i/h_i \equiv \pi_i \Pi/h_i$
- With energy E_i , battery life is $T_i = E_i/P_i \equiv E_i h_i/(\pi_i \Pi)$
- Terminal's cost is $c_i \pi_i T_i \equiv c_i E_i h_i/\Pi$ (π_i **drops out!**)
- The terminal chooses π to maximise total benefit minus total cost:

$$\frac{E_i h_i}{\Pi} \left(\frac{L_i}{M_i} v_i R_i \frac{f_i(G_i \kappa(\pi))}{\pi} - c_i \right)$$

- Optimal π is the maximiser of $\mathcal{B}(\pi) := f_i(G_i \kappa(\pi))/\pi$

Choice by an energy-constrained terminal II



For $c \leq c^*$ the e-terminal chooses z^* ; else $z = 0$ is optimal.